Artistic King and Pawns Tourney: 2nd ChessProblem.net Composing Tournament

par Alexander George

The original announcement can be found here: http://chessproblem.net/viewtopic.php?f=46&t=962

ChessProblem.net announces its second tourney. All future announcements will be posted to this topic.

<u>Theme</u>: Artistic King and Pawns Endgame Studies. Studies with a primary focus on promotions are unthematic. Promotions are allowed if the promoted pieces are exchanged quickly or at the end of the study. If an introduction is added where pieces other than kings and pawns are on the board, it will not be considered thematic for the tourney. Although all examples below feature thematic wrong tries (TWT), these are not necessary for the theme. There is only one section for win and draw studies; there is no separate judging. The final decision about whether an entry is thematic will rest with the judge.

Deadline: December 1, 2016.

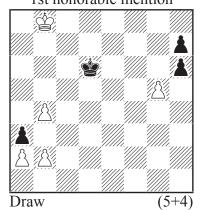
<u>Procedure:</u> Participants should register at ChessProblem.net and submit original studies either via PM or via e-mail (housekeeper@chessproblem.net). Studies should be accompanied by a full solution. Limit of three entries per composer. The judge will received anonymized entries shortly after the deadline. The preliminary award should be made by March 1, 2017. (The usual period for claims will be three months following the award; if no claims are received in that period, the award will be considered final.)

Judge: Geir Sune Tallaksen Østmoe.

<u>Prize:</u> The winner will receive a specially designed prize mug, to be shipped after the awards become final.

Examples:

Sergiy Didukh & Siegfried Hornecker Olympia Dünyasi 2010 1st honorable mention



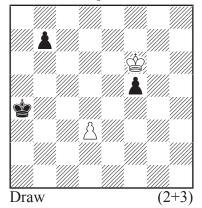
TWT: 1.b×a3? h×g5 2.a4 g4 3.a5 g3 4.a6 g2 5.a7 g1=豐 6.a8=豐 豐g8+7.堂b7! 豐×a8+ 8.堂×a8 • c6 9.堂a7 • b5 10.a4+! • ×a4 11.堂b6 • * ×b4 12.堂c6 • c4 13.堂d6 • d4 14.堂e6 • e4 15.堂f6 • f4 16.堂g7 h5 and Black wins

Solution: 1.g6! h×g6 2.b×a3 g5 3.a4 g4 4.a5 g3 5.a6 g2 6.a7 g1=\bigsim 7.a8=\bigsim \bigsim g8+ 8.\div b7! \bigsim \times a8+ 9.\div \times a8 \bigsim c6 10.\div a7 \bigsim b5 11.a4+! \bigsim \times a4 12.\div b6 \bigsim \times b4 13.\div c6 \bigsim c4 14.\div d6 \bigsim d4 15.\div e6 \bigsim e4 16.\div f6 \bigsim f4 17.\div g6 draws

Thematic example, as the focus is on the pawn endgame and the queens are exchanged quickly.

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Oleg Pervakov 64 Shakhmatnoye Obozrenye 2000 1st prize



TWT 1: 1. \$\displaye\$ e5? b5 2.d4 b4 3.d5 b3 4.d6 b2 5.d7 b1=\$\displaye\$ 6.d8=\$\displaye\$ e4+ 7. \(\disp\) f6 \(\disp\)h4+ 8. \(\disp\)×f5 \(\disp\)×d8 and Black wins

TWT 2: 1. \times ×f5? b5 2.d4 b4 3.d5 b3 4.d6 b2 5.d7 b1= \cupe + and Black wins

Solution: 1.\$\dip\$g5! \$\dip\$b3 2.\$\dip\$xf5 \$\dip\$c3 3.\$\dip\$e5! \$\dip\$xd3 4.\$\dip\$d5 \$\dip\$c3 5.\(\delta\)c5 draws.

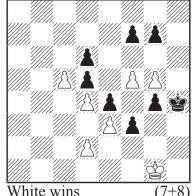
or 1... b5 2.d4 b4 3.d5 \$\display\$ b5! 4.d6! \$\display\$ c6 5.\$\display\$ \times f5 \$\display\$ \display\$ d6 6.\$\display\$ e4 \$\display\$ c5 7. \(\dd \) d3 \(\dd \) b5 8. \(\dd \) c2 \(\dd \) a4 9. \(\dd \) b2 draws, or here 5... b3 6. \(\dd \) e6 b2 7.d7 draws.

Thematic example, as it is a pure pawn endgame in the solution, and the queens part in the try is at the end and a tied extension of the pawn endgame.

No example:

Siegfried Hornecker Problem-Forum 2009

1st prize



Solution: 1.f6! g6 2.c6 **\$\ding** g3 3.c7 f2+ 4. **\$\ding** f1 **\$\ding** f3, and:

Try: 5.c8=\\ 2 g3 6.\\ h3 stalemate

Solution: $5.c8 = 2! g3! 6.2h3 g2 + 7.2 \times g2 + g3$, and:

TWT: 8.d3? e×d3 9. \(\hat{2} \times d5 d2 10. \(\hat{2} \hat{b3} \) \(\hat{g} f3 11.e4 \) \(\hat{g} \times e4 12. \) \(\hat{g} \times f2 \) ***** d3!! 13.d5 ***** e4!! 14.***** e2 ***** f5, etc., and Black draws

Solution: 8. \(\hat{2}\) h1! \(\doc{\psi}\) h2 9. \(\hat{2}\) f3! \(\exirt{e}\) \(\doc{\psi}\) 3 11. \(\doc{\psi}\) \(\doc{\psi}\) h3 11. \(\doc{\psi}\) \(\doc{\psi}\) h4 12. \$\dip\$f4 \$\dip\$h5 13.d3 \$\dip\$h4 14.e4 \$\dip\$h5 15.e5 d\timese5+ 16.d\timese5 wins

Not thematic because the main focus lies on the underpromotion and the lines where the underpromoted piece is kept alive (the TWT).

(■ The Housekeeper ChessProblem.net, 10 April 2016)